

CCV Mobile 2.0

Welcome to the CCV Mobile 2.0 test program. You are among the very first to experience the next generation CCV Mobile app.

Here are just a few great things about this new version.

**+Enhanced User Experience**

A completely new design makes using the app far easier and more natural.

*Now designed to work with the native iOS and Android platforms.*

**+Personalization thru Account Support**

Create or login with an existing Rock account to personalize the app.

*Basic member information can now be updated directly by the member!*

**+Per-Campus News**

See exciting news that’s relevant to the campus you attend.

*We can now promote campus specific events!*

**+Group Finder**

Brand new Group Finder makes it easier than ever to find and join a group.

*Members can easily learn what CCV ‘Hood they live in.*

**+Sermon Notes**

Create custom notes and even email the whole sermon.

*Note system supports deep customization for a more interactive experience.*

**+Audio Sermon**

Listen to a sermon on the go in your car, on a jog, or anywhere.

*Audio-only sermons have been a top request by members.*

**+Solid Foundation**

This is only the beginning. The new app design allows near limitless possibilities for new features that will keep CCV on the leading edge.

-Adult Attendance, Event Registration, and more!

**What to Expect**

CCV Mobile 2.0 is currently in “beta”.

A “beta” is like the dress rehearsal before a play. We need to catch any problems before letting the public enjoy it.

**Please sign in to the app with your existing Arena / Rock account. This will help us tremendously!**

As you test, consider feedback in three key areas.

**Content** -*The art and appearance.*

Do the pictures and icons make sense?

Are the colors easy to read?

Is the wording accurate?

**Features** - *The functionality of the app.*

Do things work as expected?

Does the app suddenly “quit” while you’re using it?

**Usability** - The intuitiveness of the app.

Do you instinctively know what each feature does?

Do you find yourself lost, confused or frustrated?

It’s perfectly fine if you have feedback that falls outside of this (such as an idea for a new feature).

All the feedback submitted will be collected, prioritized, and implemented as time permits.

Even though not every piece of feedback can be acted upon, know that it makes a tremendous difference and it’s always better to provide too much than not enough.

**Thank you in advance for your time and effort in making this app awesome!**

Send all feedback to: [jeredmcferron@ccv.church](mailto:jeredmcferron@ccv.church?subject=CCV%20Mobile%202.0%20Feedback)

**FAQ**

Q: What was the goal for version 2.0?

A: The existing app was not designed for extensibility. Adding new features such as adult attendance would not have been practical.

Version 2.0 was written from scratch with extensibility in mind. All existing 1.0 features are supported, and with this foundation we can begin focusing on new features.

Q: How will we let people know it’s available?

A: Because version 2.0 is an upgrade to our existing app, it will appear as an update on any person’s device that has downloaded the existing app!

Q: When will the app launch?

A: Fall 2015 or the launch of Rock. The app interfaces with Rock, so as soon as we make the transition, the app can be released as well.

Q: Who can test it?

A: Testing is currently limited due to restrictions Apple and Google place on pre-release apps. We will be focusing on staff members and expanding it as we can.

Q: Why do certain areas say “Pending. Check back later.”?

A: These are special pages that are downloaded rather than included in the app.

As our web team puts them together, they’ll begin to show up.

This allows us to update many areas of information without having to release an update to the app!